Training Manual

Introduction to E-Commerce
Learning Outcomes

After completing this module you will be able to:

- Describe the term "e-commerce".
- List the three strategic challenges that face organizations.
- Describe the advantages of disintermediation

Introduction to E-Commerce

**Electronic commerce (Ecommerce)** is a revolution in business practices.

If organizations are going to take advantage of new Internet technologies, then they must take a strategic perspective.

That is, care must be taken to make a close link between corporate strategy and electronic commerce strategy.

Among the central issues we discuss are defining electronic commerce, identifying the extent of a firm's Internet usage, explaining how electronic commerce can address the three strategic challenges facing all firms, and understanding the parameters of disintermediation.

**Electronic commerce, in a broad sense, is the use of computer networks to improve organizational performance.** Increasing profitability, gaining market share, improving customer service, and delivering products faster are some of the organizational performance gains possible with electronic commerce.

Electronic commerce is more than ordering goods from an online catalog.

It involves all aspects of an organization’s electronic interactions with its stakeholders, the people who determine the future of the organization.

Thus, electronic commerce includes activities such as establishing a Web page to support investor relations or communicating electronically with college students who are potential employees.

In brief, electronic commerce involves the use of information technology to enhance communications and transactions with all of an organization’s stakeholders.

Such stakeholders include customers, suppliers, government regulators, financial institutions, managers, employees, and the public at large.
What an organization needs to know?

Every organization needs to consider whether it should have an Internet presence and, if so, what should be the extent of its involvement.

There are two key factors to be considered in answering these questions. First, how many existing or potential customers are likely to be Internet users?

If a significant proportion of a firm's customers are Internet users, and the search costs for the product or service are reasonably high, then an organization should have a presence.

Otherwise, it is missing an opportunity to inform and interact with its customers. The Web is a friendly and extremely convenient source of information for many customers.

If a firm does not have a Web site, then there is the risk that potential customers, who are Web savvy, will flow to competitors who have a Web presence.

Second, **what is the information intensity of a company's products and services?** An information-intensive product is one that requires considerable information to describe it completely.

The two parameters, number of customers on the Web and product information intensity, can be combined to provide a straightforward model for determining which companies should be using the Internet. Please see figures in the resource section.

Organizations falling in the top right quadrant are prime candidates because many of their customers have Internet access and their products have high information content. Please see figures in the resource section.

Firms in the other quadrants, particularly the low-low quadrant, have less need to invest in a Web site. Please see figures in the resource section.

Strategic Challenges:

Along with other environmental challenges, organizations face three critical strategic challenges: **demand risk,** **innovation risk,** and **inefficiency risk.** The Internet, and especially the Web, can be a device for reducing these risks.

**Demand risk**

Demand risk means fewer customers want to buy a firm's wares. The globalization of the world market and increasing deregulation expose firms to greater levels of competition and magnify the threat of demand risk.

**What to do?** To counter demand risk, organizations need to be **flexible, adaptive,** and **continually searching for new markets** and stimulating demand for their products and services.
The growth strategy matrix suggests that a business can grow by considering products and markets, and it is worthwhile to speculate on how these strategies might be achieved or assisted by the Web.

In the cases of best practice, the differentiating feature will be that the Web is used to attain strategies that would otherwise not have been possible.

Thus, the Web can be used as a **market penetration mechanism**, where neither the product nor the target market is changed.

The Web merely provides a tool for increasing sales by taking market share from competitors, or by increasing the size of the market through occasions for usage. Alternatively, the Web can be used to develop markets, by facilitating the introduction and distribution of existing products into new markets.

**A presence on the Web means being international by definition, so for many firms with limited resources, the Web will offer therefore undreamed-of opportunities to tap into global markets.**

To a large extent, this is feasible because the Web enables international marketers to overcome the previously debilitating effects of time and distance, negotiation of local representation, and the considerable costs of promotional material production costs.

A finer-grained approach to market development is to create a **one-to-one customized interaction** between the vendor and buyer.

**For Example:**

Bank America offers customers the opportunity to construct their own bank by pulling together the elements of the desired banking service.

Thus, customers adapt the Web site to their needs. Even more advanced is an approach where the Web site is adaptive. Using demographic data and the history of previous interactions, the Web site creates a tailored experience for the visitor.

Any firm establishing a Web presence, no matter how small or localized, instantly enters global marketing. The firm's message can be watched and heard by anyone with Web access.

Small firms can market to the entire Internet world with a few pages on the Web.

The economies of scale and scope enjoyed by large organizations are considerably diminished. Small producers do not have to negotiate the business practices of foreign climates in order to expose their products to new markets.

They can safely venture forth electronically from their home base.

Fortunately, the infrastructure—international credit cards and international delivery systems—already exist.
With communication via the Internet, global market development becomes a reality for many firms, irrespective of their size or location.

The Web can also be a mechanism that facilitates product development, as companies who know their existing customers well create exciting, new, or alternative offerings for them.

The Sporting Life is a UK newspaper specializing in providing up-to-the-minute information to the gaming fraternity.

It offers reports on everything from horse and greyhound racing to betting odds for sports ranging from American football to snooker, and from golf to soccer.

Previously, the paper had been restricted to a hard copy edition, but the Web has given it significant opportunities to increase its timeliness in a time sensitive business.

Its market remains, to a large extent, unchanged—bettors and sports enthusiasts in the UK.

Most importantly, The Sporting Life is not giving away this service free, as have so many other publishers.

It allows prospective subscribers to sample for a limited time, before making a charge for the online service.

Finally, the Web can be used to diversify a business by taking new products to new markets.

American Express Direct is using a Web site to go beyond its traditional traveler’s check, credit card, and travel service business by providing on-line facilities to purchase mutual funds, annuities, and equities.

In this case, the diversification is not particularly far from the core business, but it is feasible that many firms will set up entirely new businesses in entirely new markets.

**Innovation risk**

In most mature industries, there is an oversupply of products and services, and customers have a choice, which makes them more sophisticated and finicky consumers.

If firms are to continue to serve these sophisticated customers, they must give them something new and different; they must innovate. Innovation inevitably leads to imitation, and this imitation leads to more oversupply.

This cycle is inexorable, so a firm might be tempted to get off this cycle.

However, choosing not to adapt and not to innovate will lead to stagnation and demise.
Failure to be as innovative as competitors- innovation risk - is a second strategic challenge.

In an era of accelerating technological development, the firm that fails to improve continually its products and services is likely to lose market share to competitors and maybe even disappear.

To remain alert to potential innovations, among other things, firms need an open flow of concepts and ideas.

Customers are one viable source of innovative ideas, and firms need to find efficient and effective means of continual communication with customers. Internet tools can be used to create open communication links with a wide range of customers.

E-mail can facilitate frequent communication with the most innovative customers. A bulletin board can be created to enable any customer to request product changes or new features.

The advantage of a bulletin board is that another customer reading an idea may contribute to its development and elaboration.

Also, a firm can monitor relevant discussion groups to discern what customers are saying about its products or services and those of its competitors.

**Inefficiency risk**

Failure to match competitors' unit costs - inefficiency risk - is a third strategic challenge.

A major potential use of the Internet is to lower costs by distributing as much information as possible electronically. For example, American Airlines now uses its Web site for providing frequent flyers an update of their current air miles.

Eventually, it may be unnecessary to send expensive paper mail to frequent flyers or to answer telephone inquiries.

The cost of handling orders can also be reduced by using interactive forms to capture customer data and order details.

Savings result from customers directly entering all data. Also, because orders can be handled asynchronously, the firm can balance its work force because it no longer has to staff for peak ordering periods. Many Web sites make use of FAQs-frequently asked questions - to lower the cost of communicating with customers.

A firm can post the most frequently asked questions, and its answers to these, as a way of expeditiously and efficiently handling common information requests that might normally require access to a service representative.
UPS, for example, has answers to more than 40 frequent customer questions on its FAQ page. Even the FBI’s 10 Most Wanted list is on the Web, and the FAQs detail its history, origins, functions, and potential.

**Disintermediation:**

Electronic commerce offers many opportunities to reformulate traditional modes of business. **Disintermediation, the elimination of intermediaries** such as brokers and dealers, is one possible outcome in some industries.

Some speculate that electronic commerce will result in widespread disintermediation, which makes it a strategic issue that most firms should carefully address.

A closer analysis enables us to provide some guidance on identifying those industries least, and most, threatened by disintermediation.

We gain greater insight into disintermediation by taking a more abstract view of the situation. A value chain consists of a series of organizations that progressively convert some raw material into a product in the hands of a consumer.

The beginning of the chain is $O_1$ and the end is $O_n$. Associated with a value chain are physical and information flows, and the information flow is usually bidirectional.

Observe that it is really a value network rather than a chain, because any organization may receive inputs from multiple upstream objects.

Consider an organization that has a relatively high number of physical inputs and outputs. It is likely this object will develop specialized assets for processing the physical flows.

The need to process high volume physical flows is likely to result in economies of scale.

On the information flow side, it is not so much the volume of transactions that matters since it is relatively easy to scale up an **automated transaction processing system**.

It is the diversity of the information flow that is critical because diversity increases decision complexity. The organization has to develop knowledge to handle variation and interaction between communication elements in a diverse information flow.

Combining these notions of physical flow size and information flow diversity, we arrive at the disintermediation threat grid. The threat to a car sales company is low because of its economies of scale, large investment in specialized assets that a competitor must duplicate, and a well-developed skill in processing a variety of transactions.
Car dealers are another matter because they are typically small, have few specialized assets, and little transaction diversity. For dealers, disintermediation is a high threat.

The online lot can easily replace the physical lot. We need to keep in mind that disintermediation is not a binary event.

Rather, it is on or off for some linkages in the value network. For example, some consumers are likely to prefer to interact with dealers.

What is more likely to emerge is greater consumer choice in terms of products and buying relationships.

Thus, to be part of a consumer's options, a car sales company needs to be willing to deal directly with consumers.

While this is likely to lead to channel conflict and confusion, it is an inevitable outcome of the consumer's demand for greater choice.

Summary:

Electronic commerce is the use of computer networks to improve organizational performance.

- Electronic commerce involves the use of information technology to enhance communications and transactions with all of an organization's stakeholders.
- Such stakeholders include customers, suppliers, government regulators, financial institutions, managers, employees, and the public.
- Along with other environmental challenges, organizations face three critical strategic challenges: demand risk, innovation risk, and inefficiency risk.
- Demand risk means fewer customers want to buy a firm's wares.
- The Web can be used as a market penetration mechanism, where neither the product nor the target market is changed.
- A fine-grained approach to market development is to create a one-to-one customized interaction between the vendor and buyer.
- Innovation inevitably leads to imitation, and this imitation leads to more oversupply. This cycle is inexorable, so a firm might be tempted to get off this cycle.
- However, choosing not to adapt and not to innovate will lead to stagnation and demise. Failure to be as innovative as competitors - innovation risk - is a second strategic challenge.
- Customers are one viable source of innovative ideas, and firms need to find efficient and effective means of continual communication with customers.
- Disintermediation, the elimination of intermediaries such as brokers and dealers, is one possible outcome in some industries.
Learning outcomes

After completing this module you will be able to:

• Describe TCP/IP.
• Describe the infrastructure that e-commerce is built on.
• Describe the difference between PDF and HTML.

Internet Technology

Introduction

Computers can communicate with each other when they speak a common language or use a common communication protocol. Transmission Control Protocol/Internet Protocol (TCP/IP) is the communication network protocol used on the Internet. TCP/IP has two parts. TCP handles the transport of data, and IP performs routing and addressing.

Data transport

The two main methods for transporting data across a network are circuit and packet switching. Circuit switching is commonly used for voice and package switching for data.

Parts of the telephone system still operate as a circuit switched network. Each link of a predetermined bandwidth is dedicated to a predetermined number of users for a period of time. The Internet is a packet switching network.

The TCP part of TCP/IP is responsible for splitting a message from the sending computer into packets, uniquely numbering each packet, transmitting the packets, and putting them together in the correct sequence at the receiving computer. The major advantage of packet switching is that it permits sharing of resources and makes better use of available bandwidth.

Routing

Routing is the process of determining the path a message will take from the sending to the receiving computer. It is the responsibility of the IP part of TCP/IP for dynamically determining the best route through the network. Because routing is dynamic, packets of the same message may take different paths and not necessarily arrive in the sequence in which they were sent.

Addressability

Messages can be sent from one computer to another only when every server on the Internet is uniquely addressable. The Internet Network Information Centre manages the assignment of unique IP addresses so that TCP/IP networks anywhere in the world can communicate with each other.
An IP address is a unique 32-bit number consisting of four groups of decimal numbers in the range 0 to 255 (e.g., 128.192.73.60). IP numbers are difficult to recall.

Humans can more easily remember addresses like aussie.mgmt.uga.edu. A Domain Name Server (DNS) converts aussie.mgmt.uga.edu to the IP address 128.192.73.60.

The exponential growth of the Internet will eventually result in a shortage of IP addresses, and the development of next-generation IP (IPng) is underway.

**Introduction:**

Electronic commerce is built on top of a number of different technologies. These various technologies created a layered, integrated infrastructure that permits the development and deployment of electronic commerce applications.

Each layer is founded on the layer below it and cannot function without it.

### National Information Infrastructure

This layer is the bedrock of electronic commerce because all traffic must be transmitted by one or more of the communication networks comprising the national information infrastructure (NII).

The components of an NII include the TV and radio broadcast industries, cable TV, telephone networks, cellular communication systems, computer networks, and the Internet.

The trend in many countries is to increase competition among the various elements of the NII to increase its overall efficiency because it is believed that an NII is critical to the creation of national wealth.

### Message Distribution Infrastructure

This layer consists of software for sending and receiving messages. Its purpose is to deliver a message from a server to a client. For example, it could move an HTML file from a Web server to a client running Netscape. Messages can be unformatted or formatted. Electronic
data interchange (EDI), e-mail, and hypertext text transfer protocol (HTTP) are examples of messaging software.

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<th>Electronic commerce applications</th>
<th>Business service infrastructure</th>
<th>Electronic publishing infrastructure</th>
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**Electronic Publishing Infrastructure**

Concerned with content, the Web is a very good example of this layer. It permits organizations to publish a full range of text and multimedia. There are three key elements of the Web:

- A uniform resource locator (URL), which is used to uniquely identify any server;
- A network protocol;
- A structured markup language, HTML.

Notice that the electronic publishing layer is still concerned with some of the issues solved by TCP/IP for the Internet part of the NII layer. There is still a need to consider addressability and have a common language across the network. However, these are built upon the previous layer, in the case of a URL, or at a higher level, in the case of HTML.

**Business Services Infrastructure**

The principal purpose of this layer is to support common business processes. Nearly every business is concerned with collecting payment for the goods and services it sells. Thus, the business services layer supports secure transmission of credit card numbers by providing encryption and electronic funds transfer. Furthermore, the business services layer should include facilities for encryption and authentication.

**Electronic Commerce Applications**

Finally, on top of all the other layers sits an application. Consider the case of a book seller with an on-line catalog. The application is a book catalog; encryption is used to protect a
customer’s credit card number; the application is written in HTML; HTTP is the messaging protocol; and the Internet physically transports messages between the book seller and customer.

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Electronic Publishing

Two common approaches to electronic publishing are Adobe's portable document format (PDF) and HTML. The differences between HTML and PDF are summarized in Table 1 in the Resources document.

PDF

PDF is a page description language that captures electronically the layout of the original document.

Adobe's Acrobat Exchange software permits any document created by a DOS, Macintosh, Windows, or UNIX application to be converted to PDF.

Producing a PDF document is very similar to printing, except the image is sent to a file instead of a printer. The fidelity of the original document is maintained—text, graphics, and tables are faithfully reproduced when the PDF file is printed or viewed.

PDF is an operating system independent and printer independent way of presenting the same text and images on many different systems.

PDF has been adopted by a number of organizations, including the Internal Revenue Service for tax forms.

PDF documents can be sent as e-mail attachments or accessed from a Web application. To decipher a PDF file, the recipient must use a special reader, supplied at no cost by Adobe for all major operating systems.

In the case of the Web, you have to configure your browser to invoke the Adobe Acrobat reader whenever a file with the extension pdf is retrieved.

HTML

HTML is a markup language, which means it marks a portion of text as referring to a particular type of information.

HTML does not specify how this is to be interpreted; this is the function of the browser.

Often the person using the browser can specify how the information will be presented.
For instance, using the preference features of your browser, you can indicate the font and size for presenting information.

"As a result, you can significantly alter the look of the page, which could have been carefully crafted by a graphic artist to convey a particular look and feel.

Thus, then you may see an image somewhat different from what the designer intended.

**HTML or PDF?**

The choice between HTML and PDF depends on the main purpose of the document.

If the intention is to inform the reader, then there is generally less concern with how the information is rendered.

As long as the information is readable and presented clearly, the reader can be given control of how it is presented.

Alternatively, if the goal is to influence the reader or maintain the original look of the source document, then PDF is the better alternative.

The two formats coexist. A PDF document can include links to a HTML document, and vice versa. Also, a number of leading software companies are working on extensions to HTML that will give the creator greater control of the rendering of HTML.

**Summary:**

*Transmission Control Protocol/Internet Protocol (TCP/IP)* is the communication network protocol used on the Internet.

TCP handles the *transport of data*, and IP performs *routing and addressing*.

**Transport of Data**

The two main methods for transporting data across a network are **circuit** and **packet switching**.

**Routing**

Routing is the process of determining the path a message will take from the sending to the receiving computer.

**Addressability**

Messages can be sent from one computer to another only when every server on the Internet is uniquely addressable.

An IP address is a **unique 32-bit number** consisting of four groups of decimal numbers in the range 0 to 255 (e.g., 128.192.73.60).
Electronic commerce is built on top of a number of various technologies created as a **layered, integrated infrastructure** that permits the development and deployment of electronic commerce applications.

**National information infrastructure**

This layer is the bedrock of electronic commerce because all traffic must be transmitted by one or more of the communication networks comprising the **national information infrastructure (NII)**.

**Message distribution infrastructure**

This layer consists of software for sending and receiving messages.

**Electronic publishing infrastructure**

Concerned with content, the Web is a very good example of this layer.

**Business services infrastructure**

The principal purpose of this layer is to support common business processes. Furthermore, the business services layer should include facilities for encryption and authentication.

**Electronic commerce applications**

On top of all the other layers sits an application.

**PDF**

PDF is a page description language that captures electronically the layout of the original document.

**HTML**

HTML is a markup language, which means it marks a portion of text as referring to a particular type of information.
Module 3 (Electronic Commerce Topologies and Security)

Learning Outcomes

After completing this module you will be able to:

• Outline the importance of security in e-commerce.
• List and describe the various topologies used in e-commerce.
• Explain the functions of "cookies" in e-commerce

Electronic Commerce Topologies:

There are three types of communication networks used for electronic commerce, depending on whether the intent is to support cooperation with a range of stakeholders, cooperation among employees, or cooperation with a business partner.

Each of these topologies is briefly described, and we discuss how they can be used to support electronic commerce. The Internet is a global network of networks.

Any computer connected to the Internet can communicate with any server in the system. Thus, the Internet is well-suited to communicating with a wide variety of stakeholders. Adobe, for example, uses its Website to distribute software changes to customers and provide financial and other reports to investors.

Many organizations have realized that Internet technology can also be used to establish an intra-organizational network that enables people within the organization to communicate and cooperate with each other.

This so-called intranet is essentially a fenced-off mini-Internet within an organization. A firewall is used to restrict access so that people outside the organization cannot access the intranet.

While an intranet may not directly facilitate cooperation with external stakeholders, its ultimate goal is to improve an organization's ability to serve these stakeholders.

The Internet and intranet, as the names imply, are networks. That is, an array of computers can connect to each other.

In some situations, however, an organization may want to restrict connection capabilities. An extranet is designed to link a buyer and supplier to facilitate greater coordination of common activities.

The idea of an extra net derives from the notion that each business has a value chain and the end-point of one firm's chain links to the beginning of another's.
Internet technology can be used to support communication and data transfer between two value chains.

Communication is confined to the computers linking the two organizations.

An organization can have multiple extranets to link it with many other organizations, but each extranet is specialized to support partnership coordination.

The economies gained from low-cost Internet software and infrastructure mean many more buyers and supplier pairs can now cooperate electronically.

The cost of linking using Internet technology is an order of magnitude lower than using commercial communication networks for electronic data interchange (EDI), the traditional approach for electronic cooperation between business partners.

**EDI**

EDI, which has been used for some 20 years, describes the electronic exchange of standard business documents between firms.

A structured, standardized data format is used to exchange common business documents between trading partners. In contrast to the free form of e-mail messages, EDI supports the exchange of repetitive, routine business transactions.

Standards mean that routine electronic transactions can be concise and precise.

The main standard used in the U.S. and Canada is known as ANSI X.12, and the major international standard is EDIFACT.

Firms following the same standard can electronically share data. Before EDI, many standard messages between partners were generated by computer, printed, and mailed to the other party that then manually entered the data into its computer.

The main advantages of EDI are:

- Paper handling is reduced, saving time and money
- Data are exchanged in real time
- There are fewer errors since data are keyed only once
- Enhanced data sharing enables greater coordination of activities between business partners
- Money flows are accelerated and payments received sooner

Despite these advantages, for most companies EDI is still the exception, not the rule.

A recent survey in the United States showed that almost 80 percent of the information flow between firms is on paper.

Paper should be the exception, not the rule. Most EDI traffic has been handled by value-added networks or private networks. VANs add communication services to those provided by common carriers.
However, these networks are too expensive for all but the largest 100,000 of the 6 million businesses in existence today in the United States.

As a result, many businesses have not been able to participate in the benefits associated with EDI.

However, the Internet will enable these smaller companies to take advantage of EDI.

Internet communication costs are typically less than with traditional EDI. In addition, the Internet is a global network potentially accessible by nearly every firm.

Consequently, the Internet is displacing VANs as the electronic transport path between trading partners.

The simplest approach is to use the Internet as a means of replacing a VAN by using a commercially available Internet EDI package.

EDI, with its roots in the 1960s, is a system for exchanging text, and the opportunity to use the multimedia capabilities of the Web is missed if a pure replacement strategy is applied.

The multimedia capability of the Internet creates an opportunity for new applications that spawn a qualitatively different type of information exchange within a partnership.

Once multimedia capability is added to the information exchange equation, then a new class of applications can be developed.

**Security:**

Security is an eternal concern for organizations as they face the dual problem of protecting stored data and transported messages.

Organizations have always had sensitive data to which they want to limit access to a few authorized people.

Historically, such data have been stored in restricted areas or encoded. These methods of restricting access and encoding are still appropriate.

Electronic commerce poses additional security problems.

First, the intent of the Internet is to give people remote access to information.

The system is inherently open, and traditional approaches of restricting access by the use of physical barriers are less viable, though organizations still need to restrict physical access to their servers.

Second, because electronic commerce is based on computers and networks, these same technologies can be used to attack security systems.

Hackers can use computers to intercept network traffic and scan it for confidential information.

They can use computers to run repeated attacks on a system to breach its security.
**Access control**

Data access control, the major method of controlling access to stored data, often begins with some form of visitor authentication, though this is not always the case with the Web because many organizations are more interested in attracting rather than restricting visitors to their Web site.

A variety of authentication mechanisms may be used. The common techniques for the Internet are account number, password, and IP address.

**Firewall**

A system may often use multiple authentication methods to control data access, particularly because hackers are often persistent and ingenious in their efforts to gain unauthorized access.

A second layer of defence can be a firewall, a device placed between an organization's network and the Internet.

This barrier monitors and controls all traffic between the Internet and the intranet. Its purpose is to restrict the access of outsiders to the intranet.

A firewall is usually located at the point where an intranet connects to the Internet, but it is also feasible to have firewalls within an intranet to further restrict the access of those within the barrier.

There are several approaches to operating a firewall. The simplest method is to restrict traffic to packets with designated IP addresses.

Another screening rule is to restrict access to certain applications. More elaborate screening rules can be implemented to decrease the ability of unauthorized people to access an intranet.

Implementing and managing a firewall involves a tradeoff between the cost of maintaining the firewall and the loss caused by unauthorized access.

An organization that simply wants to publicize its products and services may operate a simple firewall with limited screening rules.

Alternatively, a firm that wants to share sensitive data with selected customers may install a more complex firewall to offer a high degree of protection.

**Coding**

Coding or encryption techniques, as old as writing, have been used for thousands of years to maintain confidentiality. Although encryption is primarily used for protecting the integrity of messages, it can also be used to complement data access controls.

There is always some chance that people will circumvent authentication controls and gain unauthorized access.
To counteract this possibility, encryption can be used to obscure the meaning of data.

The intruder cannot read the data without knowing the method of encryption and the key.

Societies have always needed secure methods of transmitting highly sensitive information and confirming the identity of the sender. In an earlier time, messages were sealed with the sender's personal signet ring - a simple, but easily forged, method of authentication.

We still rely on personal signatures for checks and legal contracts, but how do you sign an e-mail message?

In the information age, we need electronic encryption and signing for the orderly conduct of business, government, and personal correspondence.

Internet messages can pass through many computers on their way from sender to receiver, and there is always the danger that a sniffer program on an intermediate computer briefly intercepts and reads a message.

In most cases, this will not cause you great concern, but what happens if your message contains your name, credit card number, and expiration date?

The sniffer program, looking for a typical credit card number format of four blocks of four digits, copies your message before letting it continue its normal progress.

Now, the owner of the rogue program can use your credit card details to purchase products in your name and charge them to your account.

Without a secure means of transmitting payment information, customers and merchants will be very reluctant to place and receive orders, respectively.

When the customer places an order, the Web browser should automatically encrypt the order prior to transmission - this is not the customer’s task.

Credit card numbers are not the only sensitive information transmitted on the Internet.

Because it is a general transport system for electronic information, the Internet can carry a wide range of confidential information. If senders and receivers cannot be sure that their communication is strictly private, they will not use the Internet. Secure transmission of information is necessary for electronic commerce to thrive.

**Encryption**

Encryption is the process of transforming messages or data to protect their meaning.

Encryption scrambles a message so that it is meaningful only to the person knowing the method of encryption and the key for deciphering it.

To everybody else, it is gobbledygook. The reverse process, decryption, converts a seemingly senseless character string into the original message.

A popular form of encryption, readily available to Internet users, goes by the name of Pretty Good Privacy (PGP) and is distributed on the Web.
PGP is a public domain implementation of public-key encryption.

Traditional encryption, which uses the same key to encode and decode a message, has a very significant problem.

How do you securely distribute the key? It can't be sent with the message because if the message is intercepted, the key can be used to decipher it.

You must find another secure medium for transmitting the key. So, do you fax the key or phone it? Either method is not completely secure and is time consuming whenever the key is changed.

Also, how do you know that the key's receiver will protect its secrecy? A public-key encryption system has two keys: one private and the other public.

A public key can be freely distributed because it is quite separate from its corresponding private key. To send and receive messages, communicators first need to create separate pairs of private and public keys and then exchange their public keys.

For instance, if you want to e-mail a confidential message, you can simply obtain the sender's public key and encrypt your entire message prior to transmission.

**Signing**

In addition, a public-key encryption system can be used to authenticate messages. In cases where the content of the message is not confidential, the receiver may still wish to verify the sender's identity.

A signed message has additional encrypted text containing the sender's signature.

When the purported sender's public key is applied to this message, the identity of the sender can be verified. Imagine you pay USD 1,000 per year for an investment information service.

The provider might want to verify that any e-mail requests it receives are from subscribers. Thus, as part of the subscription sign-up, subscribers have to supply their public key, and when using the service, sign all electronic messages with their private key.

Naturally, any messages between the service and the client should be encrypted to ensure that others do not gain from the information.
**Electronic Money**

When commerce goes electronic, the means of paying for goods and services must also go electronic.

Paper based payment systems cannot support the speed, security, privacy, and internationalization necessary for electronic commerce.

In this section, we discuss four methods of electronic payment:

- Electronic funds transfer
- Digital cash
- E-cash
- Credit card

There are four fundamental concerns regarding electronic money: security, authentication, anonymity, and divisibility.

Consumers and organizations need to be assured that their on-line orders are protected, and organizations must be able to transfer securely many millions of dollars.

Buyers and sellers must be able to verify that the electronic money they receive is real; consumers must have faith in electronic currency.

Transactions, when required, should remain confidential.

Electronic currency must be spendable in small amounts so that high-volume, small-value Internet transactions are feasible.

The various approaches to electronic money vary in their capability to solve these concerns. Any money system, real or electronic, must have a reasonable level of security and a high level of authentication, otherwise people will not use it.

All electronic money systems are potentially divisible. There is a need, however, to adapt some systems so that transactions can be automated.

For example, you do not want to have to type your full credit card details each time you spend one-tenth of a cent.

A modified credit card system, which automatically sends previously stored details from your personal computer, could be used for small transactions.

The technical problems of electronic money have not been completely solved, but many people are working on their solution because electronic money promises efficiencies that will reduce the costs of transactions between buyers and sellers.

It will also enable access to the global marketplace. In the next few years, electronic currency will displace notes and coins for many transactions.
Electronic funds transfer

Electronic funds transfer (EFT), introduced in the late 1960s, uses the existing banking structure to support a wide variety of payments.

For example, consumers can establish monthly checking account deductions for utility bills, and banks can transfer millions of dollars. EFT is essentially electronic checking.

Instead of writing a check and mailing it, the buyer initiates an electronic checking transaction.

The transaction is then electronically transmitted to an intermediary, which transfers the funds from the buyer's account to the seller's account.

A banking system has one or more common clearinghouses that facilitate the flow of funds between accounts in different banks.

Electronic checking is fast; transactions are instantaneous. Paper handling costs are substantially reduced.

Bad checks are no longer a problem because the seller's account balance is verified at the moment of the transaction.

EFT is flexible; it can handle high volumes of consumer and commercial transactions, both locally and internationally.

The international payment clearing system, consisting of more than 100 financial institutions, handles more than one trillion dollars per day.

The major shortfall of EFT is that all transactions must pass through the banking system, which is legally required to record every transaction.

This lack of privacy can have serious consequences. Cash gives anonymity.

Digital cash

Digital cash is an electronic parallel of notes and coins. Two variants of digital cash are presently available, prepaid cards and smart cards.

The phonecard, the most common form of prepaid card, was first issued in 1976 by the forerunner of Telecom Italia.

The problem with special-purpose cards, such as phone and photocopy cards, is that people end up with a purse or wallet full of cards.

A smart card combines many functions into one card. A smart card can serve as personal identification, credit card, ATM card, telephone credit card, critical medical information record and as cash for small transactions.

A smart card, containing memory and a microprocessor, can store as much as 100 times more data than a magnetic-stripe card.
The microprocessor can be programmed. The stored-value card, the most common application of smart technology, can be used to purchase a wide variety of items.

Consumers buy cards of standard denominations.

When the card is used to pay for an item, it must be inserted in a reader.

Then, the amount of the transaction is transferred to the reader, and the value of the card is reduced by the transaction amount. The problem with digital cash, like real cash, is that you can lose it or it can be stolen.

It is not as secure as the other alternatives, but most people are likely to carry only small amounts of digital cash and thus security is not so critical.

As smart cards are likely to have a unique serial number, consumers can limit their loss by reporting a stolen or misplaced smart card to invalidate its use. Adding a PIN number to a smart card can raise its security level.

Twenty million smart cards are already in use in France, where they were introduced a decade earlier.

In Austria, 2.5 million consumers carry a card that has an ATM magnetic stripe as well as a smart card chip. Stored value cards are likely to be in widespread use in the United States within five years.

Their wide-scale adoption could provide substantial benefits. Counting, moving, storing and safeguarding cash is estimated to be 4 percent of the information record and as cash for small transactions.

There are also significant benefits to be gained because banks don't have to hold as much cash on hand, and thus have more money available for investment.

Ecash

Digicash of Amsterdam has developed an electronic payment system called ecash that can be used to withdraw and deposit electronic cash over the Internet.

The system is designed to provide secure payment between computers using e-mail or the Internet. Ecash can be used for everyday Internet transactions, such as buying software, receiving money from parents, or paying for a pizza to be delivered.

At the same time, ecash provides the privacy of cash because the payer can remain anonymous.

To use ecash, you need a digital bank account and ecash client software. The client is used to withdraw ecash from your bank account, and store it on your personal computer.

You can then spend the money at any location accepting ecash or send money to someone who has an ecash account.
The security system is based on public-key cryptography and passwords. You need a password to access your account and electronic transactions are encrypted.

Credit card

Credit cards are a safe, secure, and widely used remote payment system. Millions of people use them every day for ordering goods by phone.

Furthermore, people think nothing of handing over their card to a restaurant server, who could easily find time to write down the card's details. In the case of fraud in the U.S., banks already protect consumers, who are typically liable for only the first USD 50.

So, why worry about sending your credit card number over the Internet?

"The development of secure servers and clients has made transmitting credit card numbers extremely safe.

The major shortcoming of credit cards is that they do not support person-to-person transfers and do not have the privacy of cash.

Secure Electronic Transactions:

Electronic commerce requires participants to have a secure means of transmitting the confidential data necessary to perform a transaction.

For instance, banks prefer credit card numbers to be hidden from prying electronic eyes.

In addition, consumers want assurance that the Web site with which they are dealing is not a bogus operation.

Two forms of protecting electronic transactions are SSL (Secure Sockets Layer) and SET (Secure Electronic Transaction).

SSL

Secure Sockets Layer (SSL) was created by Netscape for managing the security of message transmissions in a network.

SSL uses public-key encryption to encode the transmission of secure messages between a browser and a Web server.

The client part of SSL is part of Netscape's browser. If a Web site is using a Netscape server, SSL can be enabled and specific Web pages can be identified as requiring SSL access.

Other servers can be enabled by using Netscape's SSL Ref program library, which can be downloaded for noncommercial use or licensed for commercial use.

SET

Secure Electronic Transaction (SET) is a financial industry innovation designed to increase consumer and merchant confidence in electronic commerce.
Backed by major credit card companies, MasterCard and Visa, SET is designed to offer a high level of security for Web-based financial transactions.

SET should reduce consumers' fears of purchasing over the Web and increase use of credit cards for electronic shopping.

A proposed revision, due in 1999, will extend SET to support business-to-business transactions, such as inventory payments.

Visa and MasterCard founded SET as a joint venture on February 1, 1996. They realized that in order to promote electronic commerce, consumers and merchants would need a secure, reliable payment system.

In addition, credit card issuers sought the protection of more advanced anti-fraud measures. American Express has subsequently joined the venture.

SET is based on cryptography and digital certificates. Public-key cryptography ensures message confidentiality between parties in a financial transaction.

Digital certificates uniquely identify the parties to a transaction. They are issued by banks or clearinghouses and kept in registries so that authenticated users can look up other users' public keys.

Think of a digital certificate as an electronic credit card.

It contains a person's name, a serial number, expiration date, a copy of the certificate holder's public key, and the digital signature of the certificate-issuing authority so that a recipient can verify that the certificate is real.

A digital signature is used to guarantee a message sender's identity.

**The SET components**

**Cardholder wallet**

The application on the cardholder's side is also called the digital wallet. This software plug-in contains a consumer's digital certificate, shipping and other account information.

This critical information is protected by a password, which the owner must supply to access the stored data. In effect, an electronic wallet stores a digital representation of a person's credit card and enables electronic transactions.

**Merchant server**

On the merchant side, a merchant server accepts electronic credit card payments.

**Payment gateway**

The payment gateway is the bridge between SET and the existing payment network.

A payment gateway application translates SET messages for the existing payment system to complete the electronic transaction.
Certificate authority

The certificate authority issues and manages digital certificates, which are proofs of the identities for all parties involved in a SET transaction.

The process

1. The following set of steps illustrates SET in action.
2. The customer opens a MasterCard or Visa account with a bank.
3. The customer receives a digital certificate, which functions as a credit card for online transactions. The certificate includes a public key with an expiration date and has been digitally signed by the bank to ensure its validity.
4. Third-party merchants also receive digital certificates from the bank. These certificates include the merchant's public key and the bank's public key.
5. The customer places an electronic order from a merchant's Web page.
6. The customer's browser receives and confirms that the merchant's digital certificate is valid.
7. The browser sends the order information. This message is encrypted with the merchant's public key, the payment information, which is encrypted with the bank's public key, and information that ensures the payment can be used only with the current order.
8. The merchant verifies the customer by checking the digital signature on the customer's certificate. This may be done by referring the certificate to the bank or to a third-party verifier.
9. The merchant sends the order message along to the bank. This includes the bank's public key, the customer's payment information, and the merchant's certificate.
10. The bank verifies the merchant and the message. The bank uses the digital signature on the certificate with the message and verifies the payment part of the message.
11. The bank digitally signs and sends authorization to the merchant, who can then fill the order.
12. The customer receives the goods and a receipt.
13. The merchant gets paid according to its contract with its bank.
14. The customer gets a monthly bill from the bank issuing the credit card.

The advantage of SET is that a consumer's credit card number cannot be deciphered by the merchant.

Only the bank and card issuer can decode this number.

This facility provides an additional level of security for consumers, banks, and credit card issuers, because it significantly reduces the ability of unscrupulous merchants to establish a successful Web presence.

In order to succeed, SET must displace the current standard for electronic transactions, SSL, which is simpler than SET but less secure.
Because of SSL's simplicity, it is expected to provide tough competition, and may remain the method of choice for the interface between the on-line buyer and the merchant.

The combination of SSL and fraud-detection software has so far provided low-cost, adequate protection for electronic commerce.

**Cookies**

The creator of a Web site often wants to remember facts about you and your visit. A cookie is the mechanism for remembering details of a single visit or store facts between visits.

A cookie is a small file stored on your hard disk by a Web application. Cookies have several uses.

- **Visit tracking**: A cookie might be used to determine which pages a person views on a particular Web site visit. The data collected could be used to improve site design.
- **Storing information**: Cookies are used to record personal details so that you don't have to supply your name and address details each time you visit a particular site. Most subscription services and on-line stores use this approach.
- **Customization**: Some sites use cookies to customize their service. A cookie might be used by CNN to remember that you are mainly interested in news about ice skating and cooking.
- **Marketing**: A cookie can be used to remember what sites you have visited so that relevant advertisements can be supplied. For example, if you frequently visit travel sites, you might get a banner ad from Delta popping up next time you do a search.

Cookies are a useful way of collecting data to provide visitors with better service.

Without accurate information about people's interest, it is very difficult to provide good service.

Both Internet Explorer and Netscape Navigator allow surfers to set options for various levels of warnings about the use of cookies.

Visitors who are concerned about the misuse of cookies can reject them totally, with the consequent loss of service.
Summary

The Internet is a global network of networks. Any computer connected to the Internet can communicate with any server in the system.

Many organizations have realized that Internet technology can also be used to establish an intra-organizational network that enables people within the organization to communicate and cooperate with each other. This so-called intranet is essentially a fenced-off mini-Internet within an organization.

An extra net is designed to link a buyer and supplier to facilitate greater coordination of common activities.

EDI, which has been used for some 20 years, describes the electronic exchange of standard business documents between firms.

The main advantages of EDI are:

- Paper handling is reduced, saving time and money
- Data are exchanged in real time
- There are fewer errors since data are keyed only once
- Enhanced data sharing enables greater coordination of activities between business partners
- Money flows are accelerated and payments received sooner

Security is an eternal concern for organizations as they face the dual problem of protecting stored data and transported messages.

Access Control

Data access control, the major method of controlling access to stored data, often begins with some form of visitor authentication, though this is not always the case with the Web because many organizations are more interested in attracting rather than restricting visitors to their Web site.

Firewall

A second layer of defence can be a firewall, a device placed between an organization’s network and the Internet. There are several approaches to operating a firewall. The simplest method is to restrict traffic to packets with designated IP addresses.

Coding

Coding or encryption techniques, as old as writing, have been used for thousands of years to maintain confidentiality. Although encryption is primarily used for protecting the integrity of messages, it can also be used to complement data access controls.
Encryption

Encryption is the process of transforming messages or data to protect their meaning. Encryption scrambles a message so that it is meaningful only to the person knowing the method of encryption and the key for deciphering it.

Signing

In addition, a public-key encryption system can be used to authenticate messages. In cases where the content of the message is not confidential, the receiver may still wish to verify the sender's identity.

Electronic funds transfer

Electronic funds transfer (EFT), introduced in the late 1960s, use the existing banking structure to support a wide variety of payments.

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Ecash

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Credit card

Credit cards are a safe, secure, and widely used remote payment system. Millions of people use them every day for ordering goods by phone.

SSL

Secure Sockets Layer (SSL) was created by Netscape for managing the security of message transmissions in a network.

SET

Secure Electronic Transaction (SET) is a financial industry innovation designed to increase consumer and merchant confidence in electronic commerce.

The following are components needed for SET:

- Cardholder wallet
- Merchant server
- Certificate authority
- Cookies

There are fourteen steps involved in the SET process.
Module 1: E-Commerce: An Introduction

Figure 1:

<table>
<thead>
<tr>
<th>High Information content of products</th>
<th>Low</th>
</tr>
</thead>
<tbody>
<tr>
<td>Office Supplies</td>
<td>High</td>
</tr>
<tr>
<td>Industrial Products</td>
<td>Low</td>
</tr>
<tr>
<td>Food and Beverages</td>
<td>Low</td>
</tr>
<tr>
<td>Consumer Electronics</td>
<td>Low</td>
</tr>
</tbody>
</table>

Number of customer with Web access

Low

High
Figure 2: Growth Strategy Matrix

- **Existing Products**
  - Existing Markets
    - Market Penetration
  - New Markets
    - Market Development

- **New Products**
  - Existing Markets
    - Product Development
  - New Markets
    - Diversification
Figure 3:
Figure 4:

```
+----------------+-----------------+
|                | Information     |
| High            | flowdiversity   |
|-----------------+-----------------+
| Low             | High            |
| Medium          | Low             |
| High            | Medium          |
| Low             |                 |

Reference: Alison.com
Assessment

This Course Assessment will now enable you to review your learning so you can determine your knowledge and understanding of E-Commerce in the following areas:

- The definition of e-commerce.
- Critical Strategic Challenges that face organizations.
- The advantages of disintermediation.

Remember, if you are unable to achieve full score in the first attempt, you can re-take the assessment until a successful outcome is achieved.

1. What is being illustrated below? Choose one
   a. Encryption
   b. Routing
   c. Disintermediation
   d. Electronic data interchange (EDI)

2. Please match the answer with its correct description given below. Each description will have only one answer.
   a. The mechanism for remembering details of a single visit or store facts between visits.
      i. SET
      ii. Cookie
      iii. SSL
b. A financial industry innovation designed to increase consumer and merchant confidence in electronic commerce is:
   i. SET
   ii. Cookie
   iii. SSL

c. It was created to manage the security of message transmissions in a network.
   i. SET
   ii. Cookie
   iii. SSL

3. Which of the following are key elements of the web? Choose three.
   a. Easy to follow navigation
   b. High quality content
   c. A network protocol
   d. A well designed user interface
   e. A structured markup language
   f. A uniform resource locator

4. Which of the following is the process of determining the path a message will take from the sending to the receiving computer? Choose one.
   a. Signing
   b. Diversification
   c. Encryption
   d. Routing

5. A cookie is a large file stored on your hard disk by a Web application for remembering details of a single visit or store facts between visits.
   a. True
   b. False
6. "Which of the following are critical strategic challenges that organizations face? Choose three.
   a. Operational risk
   b. Investment risk
   c. Innovation risk
   d. Inefficiency risk
   e. Demand risk

7. HTML is a page description language that captures electronically the layout of the original document.
   a. True
   b. False

8. Please match the answer with its correct description given below. Each description will have only one answer.
   a. A safe, secure, and widely used remote payment system. Millions of people use them every day for ordering goods by phone.
      i. Ecash
      ii. Credit card
      iii. Digital cash
   b. Can be used to withdraw and deposit electronic cash over the Internet.
      i. Ecash
      ii. Credit card
      iii. Digital cash
   c. An electronic parallel of notes and coins
      i. Ecash
      ii. Credit card
      iii. Digital cash
9. Which of the following describes the electronic exchange of standard business documents between firms? Choose one.
   a. Secure electronic transaction (SET)
   b. Electronic funds transfer (EFT)
   c. Electronic data interchange (EDI)
   d. Secure sockets layer (SSL)

10. Place the following steps, which illustrate Secure Electronic Transaction (SET) in action, in the correct order.
   a. The customer's browser receives and confirms that the merchant's digital certificate is valid.
   b. The customer places an electronic order from a merchant's Web page.
   c. The customer opens a MasterCard or Visa account with a bank.
   d. The merchant gets paid according to its contract with its bank.

11. Which of the following are components needed for SET? Choose two.
   a. Cookies
   b. Signing
   c. Coding
   d. Certificate Authority

12. Which of the following is designed to monitor and control all traffic between the Internet and the intranet? Choose one.
   a. Extranet
   b. Intranet
   c. Firewall

13. The simplest method is to restrict traffic to packets with designated IP addresses.
   a. True
   b. False
14. Electronic commerce, in a broad sense, is the use of computer networks to improve organizational performance.
   a. True
   b. False

15. The Web can be used as a market penetration mechanism, where neither the product nor the target market is changed.
   a. True
   b. False

16. An IP address is a unique 32-bit number consisting of four groups of decimal numbers in the range 0 to 255 (e.g., 128.192.73.60).
   a. True
   b. False

17. Which of the following is the process of adding an additional encrypted text so the receiver can verify the sender's identity? Choose one.
   a. Routing
   b. Signing
   c. Encryption
   d. Diversification

18. Place the following steps, which outline the different layers of infrastructure in e-commerce, in the correct order.
   a. Electronic publishing infrastructure
   b. Business service infrastructure
   c. Message distribution infrastructure
   d. National information infrastructure
   e. Electronic commerce applications

19. Which of the following is essentially a fenced-off mini-Internet? Choose one.
   a. Extranet
   b. Intranet
   c. Firewall
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